

BATTLETECH™

OMNIMECH RECORD SHEET

'MECH DATA

Type: Templar TLR1-OR

Movement Points:

Walking: 4

Running: 6

Jumping: 0

Engine Type: 340 XL

Tonnage: 85

Tech Base: Mixed

Rules Level: Advanced

Role: Sniper

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
2	ER PPC (C)	LA	15	15 [DE]	—	7	14	23
1	Medium	LA	6	6 [P]	—	3	6	9
Re-engineered Laser								
1	LB 10-X AC (C)	RA	2	10	—	6	12	18
[DB,C/F/S]								
2	Medium	LT	6	6 [P]	—	3	6	9
Re-engineered Laser								
1	Medium	RT	6	6 [P]	—	3	6	9
Re-engineered Laser								
1	Medium	CT	6	6 [P]	—	3	6	9
Re-engineered Laser								

Ammo: (LB-10X) 20, (LB-10X Cluster) 10

BV: 2,423



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- ER PPC [Clan]
- ER PPC [Clan]
- ER PPC [Clan]
- ER PPC [Clan]

1-3

- Medium Re-engineered Laser
- Medium Re-engineered Laser
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel

4-6

Left Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

1-3

- Medium Re-engineered Laser
- Medium Re-engineered Laser
- Medium Re-engineered Laser
- Medium Re-engineered Laser
- Endo Steel
- Endo Steel

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

Head

- Life Support
- Sensors
- Cockpit
- Endo Steel
- Sensors
- Life Support

1-3

Center Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Gyro
- Gyro
- Gyro

4-6

- Gyro
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Medium Re-engineered Laser
- Medium Re-engineered Laser

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○



Damage Transfer Diagram

Right Arm (CASE II)

- Shoulder
- Upper Arm Actuator
- LB 10-X AC [Clan]
- LB 10-X AC [Clan]
- LB 10-X AC [Clan]
- LB 10-X AC [Clan]

1-3

- LB 10-X AC [Clan]
- Ammo (LB-10X) 10
- Ammo (LB-10X) 10
- Ammo (LB-10X Cluster) 10
- CASE II [Clan]
- Endo Steel

4-6

Right Torso (CASE)

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

1-3

- Medium Re-engineered Laser
- Medium Re-engineered Laser
- CASE
- Endo Steel
- Endo Steel
- Roll Again

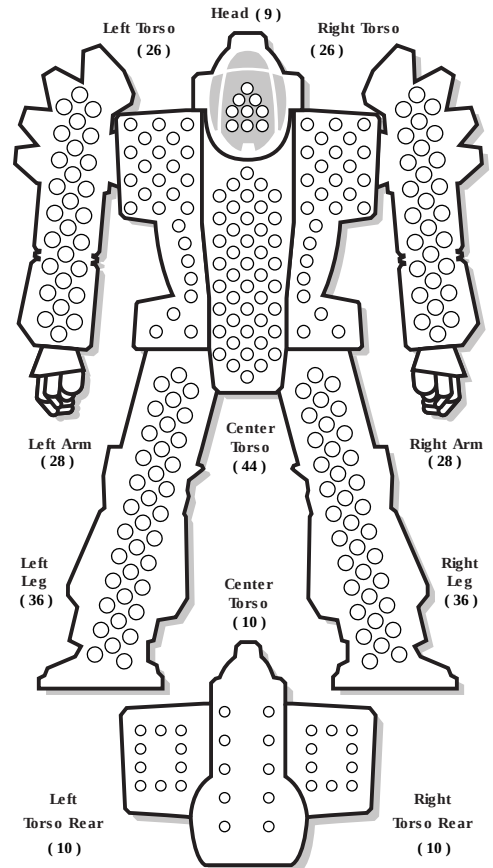
4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

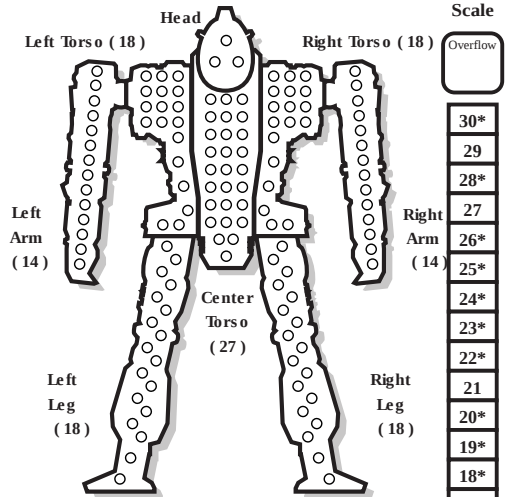
ARMOR DIAGRAM

Standard Armor



INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 15 (30)
30	Shutdown	○○○
28	Ammo Exp, avoid on 8+	○○○
26	Shutdown, avoid on 10+	○○○
25	-5 Movement Points	○○○
24	+4 Modifier to Fire	○○○
23	Ammo Exp, avoid on 6+	○○○
22	Shutdown, avoid on 8+	○○○
20	-4 Movement Points	○○○
19	Ammo Exp, avoid on 4+	○○○
18	Shutdown, avoid on 6+	○○○
17	+3 Modifier to Fire	○○○
15	-3 Movement Points	○○○
14	Shutdown, avoid on 4+	○○○
13	+2 Modifier to Fire	○○○
10	-2 Movement Points	○○○
8	+1 Modifier to Fire	○○○
5	-1 Movement Points	○○○

Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
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5*
4
3
2
1
0